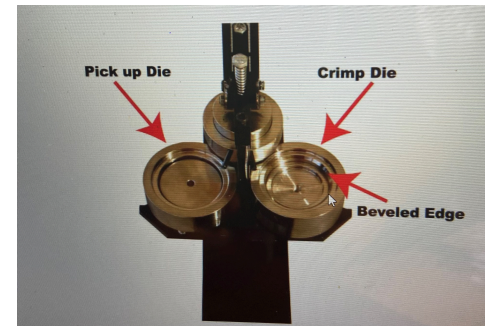


## INSTRUCTIONS - BUTTON MAKER 2.5"

- Identify the crimp die and the pickup die (see photo)
- Rotate the die table so that the crimp die is positioned under the upper die.
- Insert a shell into the pickup die with the sharp edge facing downward.
- Place the graphic on the shell.
- Place the mylar sheet on top of the graphic.
- Line up the top of the graphic with the center column for correct orientation.
- Rotate the die table one-half turn clockwise until the die table stop is against the outer column.
- Pull the handle down as far as it will go and raise it back up to its rest position.
- Place a pinned back into the crimp die with the sharp edge facing up. Line up the top of the pinned back slightly to the right of the center column for correct orientation.
- Rotate the die table one-half turn counterclockwise until the die table stop is against the outer column.
- Pull the handle down as far as it will go and raise it back up to its rest position.
- Rotate the die table clockwise again to remove the finished button.



### Supplies needed to make a button:

- Artwork
- Pin casing kit (shell, mylar (plastic covering), pin back)

A pin casing kit (shell/mylar/ pinback) is available for purchase for 25 cents at the Library. If you want to order a large supply, it must be ordered from [buttonsonline.com](http://buttonsonline.com).