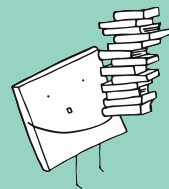




A book revolving around a puzzle or game



Category Description

A book set within a game, maze, tournament, or challenge. (i.e. The Hunger Games or Ready Player One)
A book where the plot is centered around a puzzle of sorts (i.e. The Da Vinci Code or Harry Potter Goblet of Fire)

Adult Fiction

- The Player of Games by Iain M. Banks
- The Lost Order by Steve Berry
- The Atlantis Code by Charles Brokaw
- Angels & Demons by Dan Brown
- The Rule of Four by Ian Caldwell and Dustin Thomason
- Dying For Mercy by Mary Jane Clark
- Ready Player One by Ernest Cline
- Soda Pop Soldier by Nick Cole
- Three Lives of Tomomi Ishikawa by Benjamin Constable
- Wolf in White Van by John Darnielle
- Omnitopia Dawn by Diane Duane
- Alice Isn't Dead by Joseph Fink
- The Escape Room by Megan Goldin
- You by Austin Grossman
- The Rose Labyrinth by Titania Hardie
- Magpie Murders by Anthony Horowitz
- The Rabbit Back Literature Society by Pasi Ilmari Jääskeläinen
- The Last Equation of Isaac Severy: A Novel in Clues by Nora Jacobs
- Arena by Holly Jennings
- Gretchen by Shannon Kirk
- All These Beautiful Strangers by Elizabeth Klehfoth
- Salem's Cipher by Jess Lourey
- The Restoration Game by Ken MacLeod
- Virtually Dead by Peter May
- The Book of Fate by Brad Meltzer
- The Night Circus by Erin Morgenstern
- Scavenger by David Morrell
- The Fire by Katherine Neville
- Atlas Alone by Emma Newman
- The Last One by Alexandra Oliva
- Lost and Found by Carolyn Parkhurst
- The Dante Chamber by Matthew Pearl
- The Ludwig Conspiracy by Oliver Pötzsch
- Tuesday Mooney Talks to Ghosts by Kate Racculia
- The Tournament by Matthew Reilly
- The Amber Shadows by Lucy Ribchester
- The Doomsday Key by James Rollins
- Reamde by Neal Stephenson
- This Is Not a Game by Walter Jon Williams
- Black Chalk by Christopher J. Yates

Non-Fiction

- The Tetris Effect: The Game that Hypnotized the World by Dan Ackerman
- Four-letter Words: And Other Secrets of a Crossword Insider by Michelle Arnot
- The Queen of Katwe: A Story of Life, Chess, and One Extraordinary Girl's Dream of Becoming a Grandmaster by Tim Crothers
- The Pattern in the Carpet: A Personal History with Jigsaws by Margaret Drabble
- Of Dice and Men: The Story of Dungeons & Dragons and the People Who Play It by David M. Ewalt
- Word Freak: Heartbreak, Triumph, Genius, and Obsession in the World of Competitive Scrabble Players by Stefan Fatsis
- The Unending Mystery: A Journey Through Labyrinths and Mazes by David McCullough
- Straight Flush: The True Story of Six College Friends Who Dealt Their Way to a Billion-Dollar Online Poker Empire – and How It All Came Crashing Down by Ben Mezrich
- From Square One: A Meditation, with Digressions, on Crosswords by Dean Olsher
- Taking Sudoku Seriously: The Math Behind the World's Most Popular Pencil Puzzle by Jason Rosenhouse and Laura Taalman

Teen

- Girl Gone Viral by Arvin Ahmadi
- Beckoning Shadow by Katharyn Blair
- The Maze Runner by James Dashner
- Caraval by Stephanie Garber
- Killing November by Adriana Mather
- The End of Fun by Sean McGinty
- Slay by Brittney Morris
- Qualify by Vera Nazarian
- Otherworld by Jason Segel and Kirsten Miller
- To Best the Boys by Mary Weber

